HookED: Coding Thinking Interventions against SOLO Taxonomy
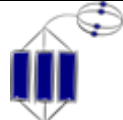
Thinking Skills Interventions Coded against Student Learning Outcomes (SOLO Taxonomy)	Structure of Observed Learning Outcomes – SOLO Taxonomy			
	Unistructural	Multistructural	Relational	Extended Abstract
	SOLO: Bringing in ideas: Identify/ Label/ List/ Define/ Describe/ Retell/ Recall/ Recite/		SOLO Linking ideas: Compare/ Contrast/ Causal/ Sequence/ Classify/ Part whole/ Explain/ Classify/ Questioning	SOLO Putting linked ideas in another context: Predict/ Generalise/ Imagine/ Reflect/ Evaluate/ Create
HOT and HookED SOLO Maps and Self-Assessment Rubrics	Describe Map Define Map		Compare Contrast Map Classify Map Part Whole Analysis Map Sequence Map Explain Cause Map Explain Effect Map Analogy Map	Generalise Map Evaluate Map Predict Map Describe ++ Map (SOLO Strip) [Create – Fluency, flexibility, originality and elaboration]
HookED SOLO Strip Describe++	What can you see or measure?		Why do you think it is like that?	What does it make you wonder?
HookED SOLO Hexagons	Loose hexagons		Connected Hexagons	Extended Hexagons
de Bono 6 Hats	White Hat Red Hat		Yellow Hat Black Hat	Blue Hat Green Hat
de Bono CoRT and DATT Thinking Tools	CAF (Consider all factors) KVI (Key Values Involved)		PMI (Plus, Minus Interesting) RAD (Recognise, Analyse and Divide) OPV (Other People's View) FIP (First Important Priorities)	C&S (Consequence and Sequel) AGO (Aims, Goals, Objectives) APC (Alternatives, Possibilities and Choices) DOCA (Decisions /Design, Outcome, Channels, Action)
Curriculum based reflections				Reflective Journals/Jeni Wilson Triggers/Mrs Potter's Questions
Graphic Organisers	Target maps Circle maps Single set diagrams Single Bubble maps Splay diagrams Spider diagrams Webbing Conceptual maps Cluster maps Central idea graphs Brainstorm maps Explosion charts		Affinity diagrams Mindmaps Tree Diagram Concept map Vee maps Venn diagrams Double Bubble maps Matrix diagram Force Field Analysis SWOT analysis Bridge map Continuum line Priorities grid Ranking order Time line Flow chart Cycle Story board GANTT chart	Fishbone diagram Relations diagram Critical path analysis Algorithm Systems diagram Flowscape ICT Reason!Able argument maps Rationale Bcisive
Question Frameworks	Open/Closed			
	Who/What/Where/ When		Why/ How	Wonder
Three Storey Intellect Questions	Complete/ Count/ Define/ Describe/ Identify/ List/ Match/ Name/ Observe/ Recite/ Select/ Scan		Compare Contrast/ Classify/ Sort/ Distinguish/ Explain (why)/ Infer/ Sequence/ Analyse/ Synthesize/ Make analogies/ Reason	Evaluate/ Generalise/ Imagine/ Judge Predict/ Speculate If/ Then/ Apply a principle/ Hypothesise/ Forecast/Idealise
Tony Ryan's Thinkers Keys	The Alphabet Key The Variations Key The Picture Key The Brainstorming Key		The Reverse Listing Key The Disadvantages Key The BAR Key The Alphabet Key The Variations Key The Picture Key The Commonality Key The Question Key The Brainstorming Key	The What If Key The Combination Key The Prediction Key The Different Uses Key The Ridiculous Key The Inventions Key The Brick Wall Key The Construction Key The Forced Relationships Key The Alternative Key The Interpretation Key

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